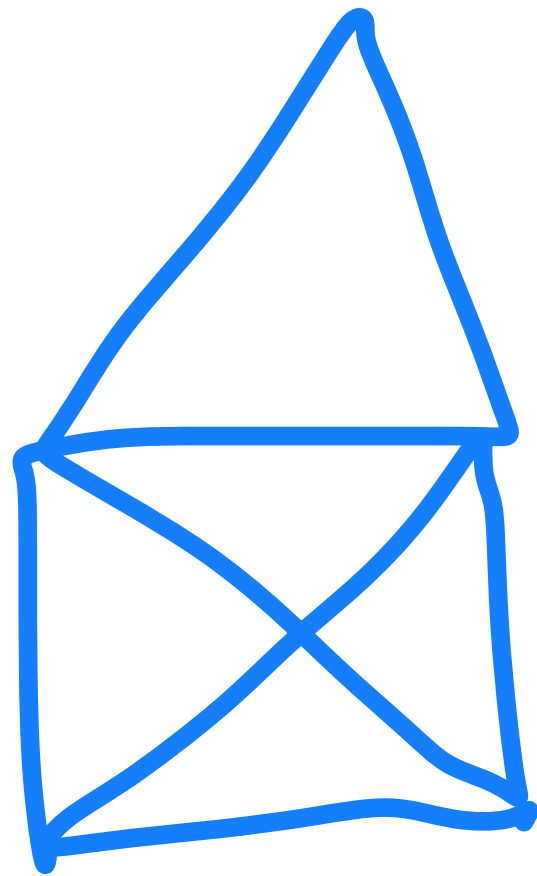


# Programming with Pure Lambda Calculus

Marvin, GPN22 Karlsruhe

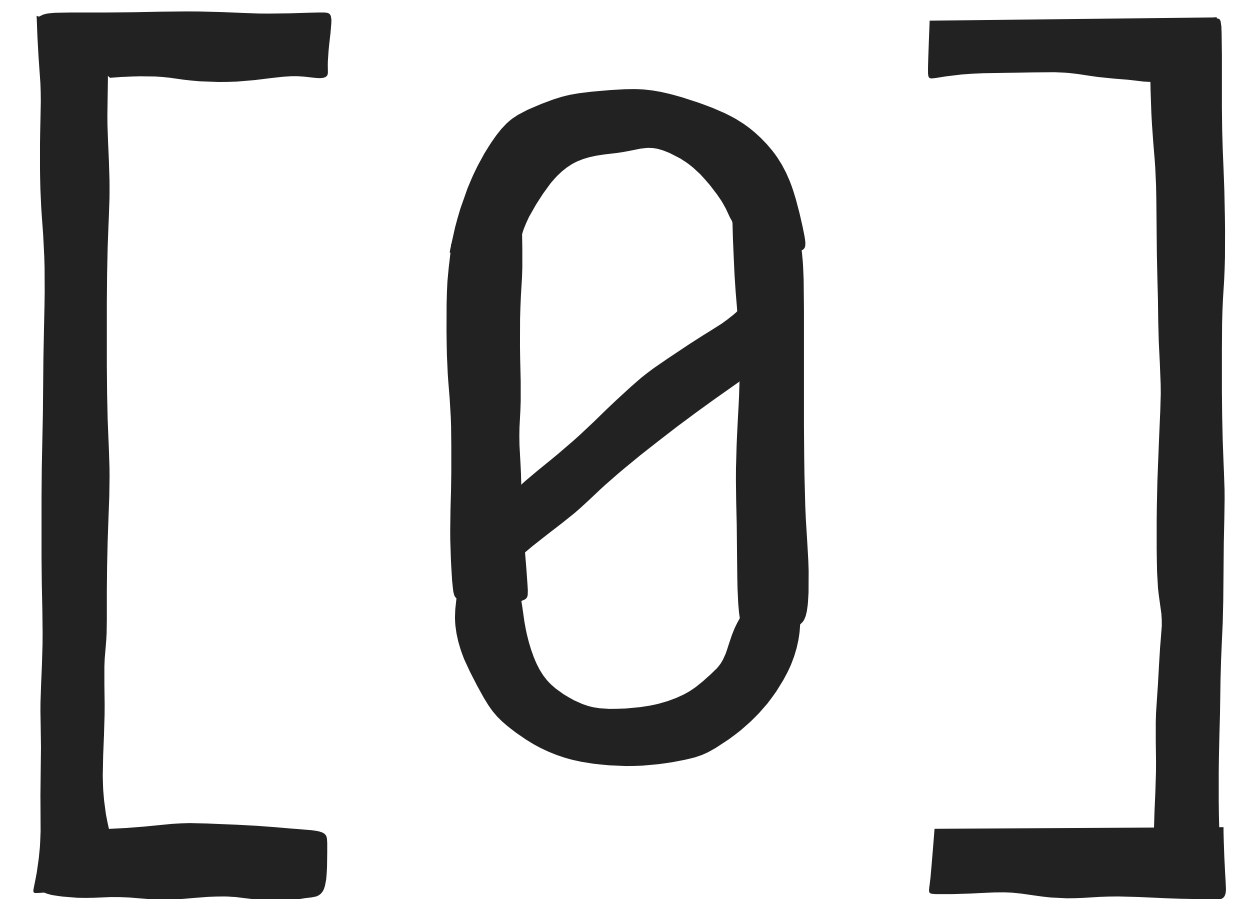
# Marvin



Tübingen



Effekt



Bruijn

# Common Code

```
function foo( $x$ ) {  
  if ( $x > 0$ )  
    return  $x + \text{foo}(\mathbf{x} - 1)$   
  else  
    return  $x$   
}
```

foo(42)



# Substitution

```
if (42 > 0)
    return 42 + foo(42 - 1)
else
    return 42
```

# Evaluation

return 42 + foo (42 - 1)

# Substitution

```
return 42 + {  
  if (41 > 0)  
    return 41 + foo(41 - 1)  
  else  
    return 41  
}
```

**Reduction  $\approx$   
Controlled Substitution**

*(simplified)*

**Function  $\approx$   
Reduction + Evaluation**

*(simplified)*

**Lambda Function  $\approx$   
Reduction + ~~Evaluation~~**

*(simplified)*

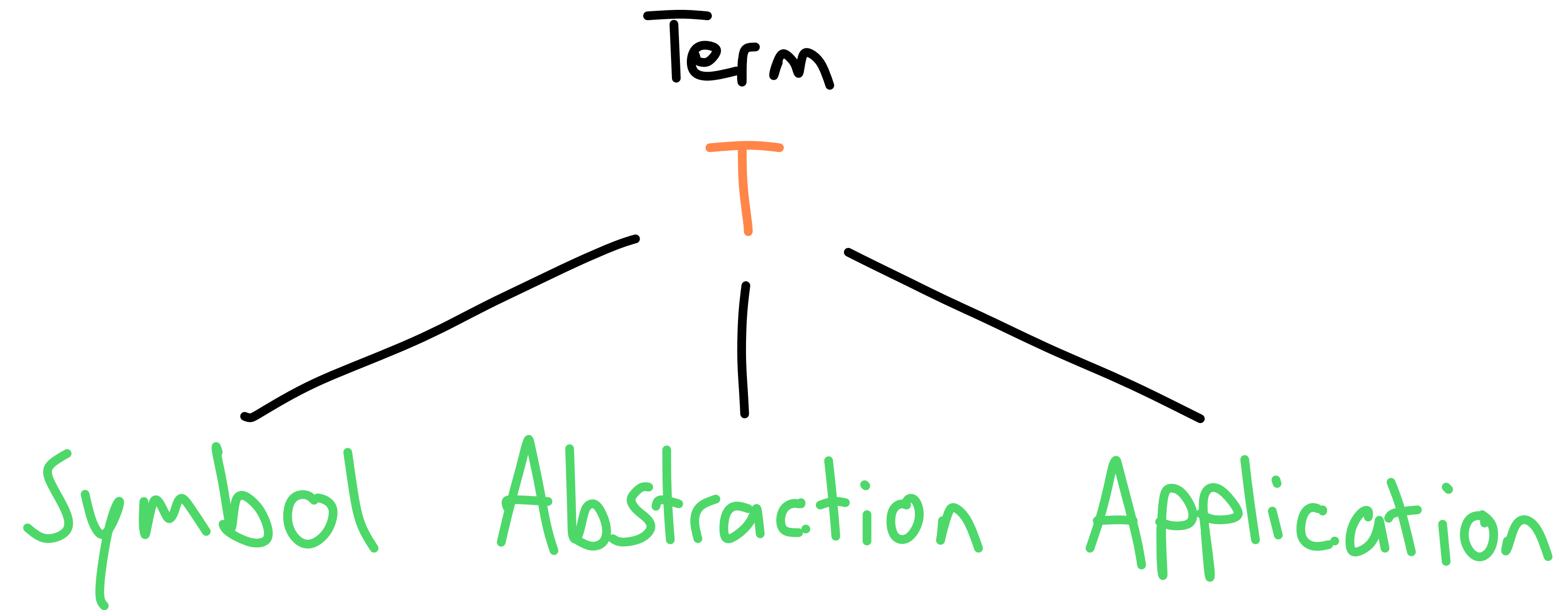


Common Code

Different Roots

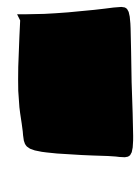



# Lambda Calculus



# Symbol / Variable

$\sigma := a - z$

| , 

| ...

# Abstraction / Function / Binding

anonym  
λ σ . T  
Symbol Term

# Abstraction / Function / Binding

anonym

$$\lambda \sigma . T \quad \leftrightarrow \quad \text{foo}(\sigma) := T$$

Symbol      Term



# Abstraction / Function / Binding

anonym

$$\lambda \sigma . T \quad \leftrightarrow \quad \text{foo}(\sigma) := T$$

Symbol      Term

$$\text{bar}(x, y) := T \quad \overset{\Delta}{\leftrightarrow} \quad \lambda x . \lambda y . T$$

# Application / Invocation / Call

$$(T_1 \ T_2) \leftrightarrow T_1(T_2)$$

# Syntax

Term

$T ::= \lambda \sigma. T$   
 $| (T T)$   
 $| \sigma$

Symbol

$\sigma ::= a - z$   
 $| \blacksquare, \blacktriangle$   
 $| \dots$

## Term

$T := \lambda_{\sigma}. T$   
|  $(T T)$   
|  $\sigma$

## Symbol

$\sigma := a-z$   
|  $\blacksquare, \blacktriangle$   
|  $\dots$

$$\begin{aligned} & (\dots ((T_1 T_2) T_3) \dots) \\ &= (T_1 T_2 T_3 \dots) \end{aligned}$$

e.g.

$$\begin{aligned} & (((a b) c) d) = (a b c d) \\ & ((a (b c)) d) = (a (b c) d) \end{aligned}$$

Term

$T := \lambda \sigma. T$   
 $| (T T)$   
 $| \sigma$

Symbol

$\sigma := a - z$

$| \blacksquare, \blacktriangle$

$| \dots$

Valid

-  $\lambda x. x$

-  $\lambda x. (x x x)$

-  $(a \lambda b. b)$

-  $a$

-  $\lambda a. \lambda b. (a b)$

Term

$T := \lambda \sigma . T$   
 $| (T T)$   
 $| \sigma$

Symbol

$\sigma := a - z$

$| \blacksquare, \blacktriangle$

$| \dots$

Valid

-  $\lambda x . x$

-  $\lambda x . (x x x)$

-  $(a \lambda b . b)$

-  $a$

-  $\lambda a . \lambda b . (a b)$

[ -  $\lambda a b . (a b)$  ]



Term

$T := \lambda \sigma . T$   
 $| (T T)$   
 $| \sigma$

Symbol

$\sigma := a - z$   
 $| \blacksquare, \blacktriangle$   
 $| \dots$

Invalid

-  $\lambda(a b)$   
-  $x.x$

- 42  
- 'a'  
- "gpn"

Term

$T := \lambda \sigma . T$   
 $| (T T)$   
 $| \sigma$

Symbol

$\sigma := a - z$   
 $| \blacksquare, \blacktriangle$   
 $| \dots$



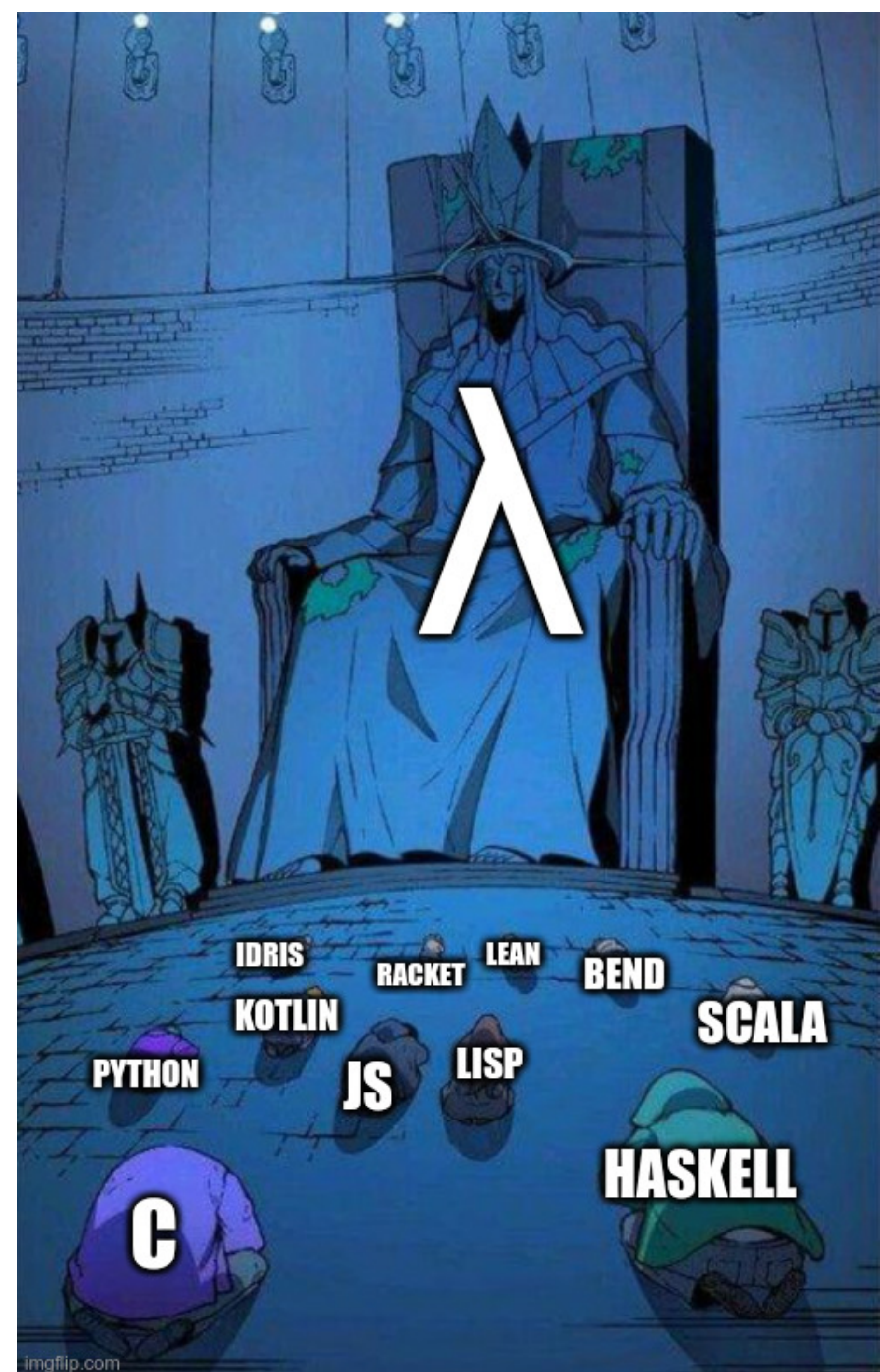
$\lambda x. \lambda y. (x\ y)$

- JavaScript: „ $x \Rightarrow y \Rightarrow x(y)$ “
- Python: „ $\text{lambda } x.\text{lambda } y.x(y)$ “
- Haskell: „ $\backslash x \rightarrow \backslash y \rightarrow x\ y$ “



$$\lambda x. \lambda y. (x\ y)$$

- JavaScript: „ $x \Rightarrow y \Rightarrow x(y)$ “
- Python: „ $\text{lambda } x.\text{lambda } y.x(y)$ “
- Haskell: „ $\backslash x \rightarrow \backslash y \rightarrow x\ y$ “



# Substitution / Reduction

$$- (\lambda x. x \text{ } T) \rightsquigarrow T$$

vs.

$$f(x) := x \\ \rightarrow f(T) = T$$

# Substitution / Reduction

$$- (\lambda x. x \text{ } T) \rightsquigarrow T$$

vs.

$$f(x) := x \\ \rightarrow f(T) = T$$

$$- (\lambda x. \lambda y. x \text{ } T) \rightsquigarrow \lambda y. T$$



# Substitution / Reduction

$$- (\lambda x. x \text{ } T) \rightsquigarrow T \quad \text{vs.} \quad f(x) := x \\ \rightarrow f(T) = T$$

$$- (\lambda x. \lambda y. x \text{ } T) \rightsquigarrow \lambda y. T$$

$$- (\lambda x. (x \text{ } x) \text{ } T) \rightsquigarrow (T \text{ } T)$$

$$\hookrightarrow (\lambda x. (x \text{ } x) \text{ } \lambda y. (y \text{ } y))$$

# Evaluation == Redex Hunt!

$$\underbrace{(\lambda \sigma. T_1 T_2)}_{\text{Redex}} \rightsquigarrow T_1[\sigma = T_2]$$



# Evaluation == Redex Hunt!

$$\underbrace{(\lambda \sigma. T_1 T_2)}_{\text{Redex}} \rightsquigarrow T_1[\sigma = T_2]$$

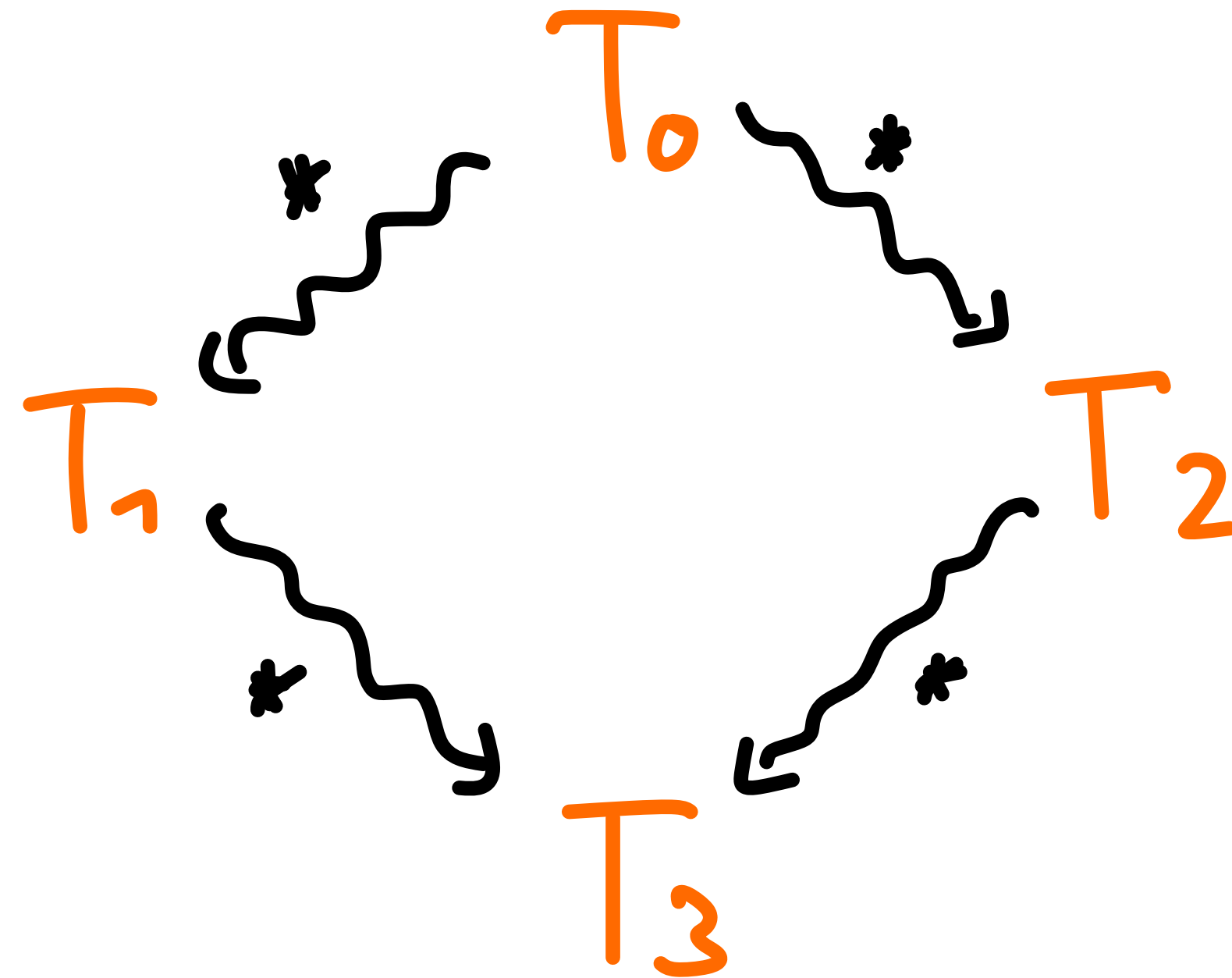




# Controlled Redex Hunt

$$\begin{aligned} & [\lambda \sigma. T] \rightsquigarrow \lambda \sigma. [T] \\ \text{!} & \quad [(\lambda \sigma. T_1 T_2)] \rightsquigarrow [T_1 [\sigma = T_2]] \text{!} \\ & \quad [ (T_1 T_2) ] \rightsquigarrow [ [T_1] [T_2] ] \\ & \quad [\sigma] \rightsquigarrow \sigma \end{aligned}$$

# Diamond / Church-Rosser



=> Reduction order doesn't matter (\*)

# Normal Form / End of Evaluation

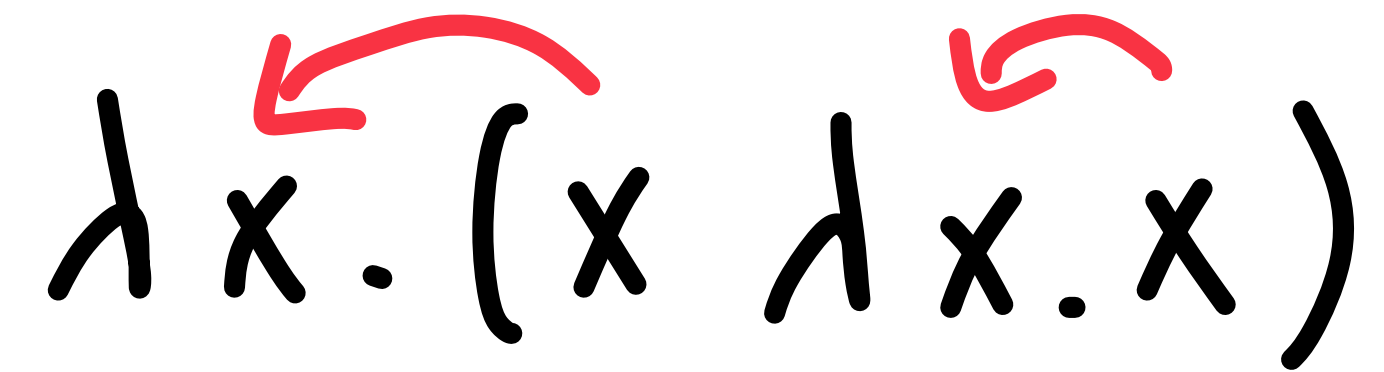
$T ::= \lambda \sigma . T$   
 $| (T T)$   
 $| \sigma$

$(\lambda \sigma . T T)$   
Redex

! not all terms have a normal form!

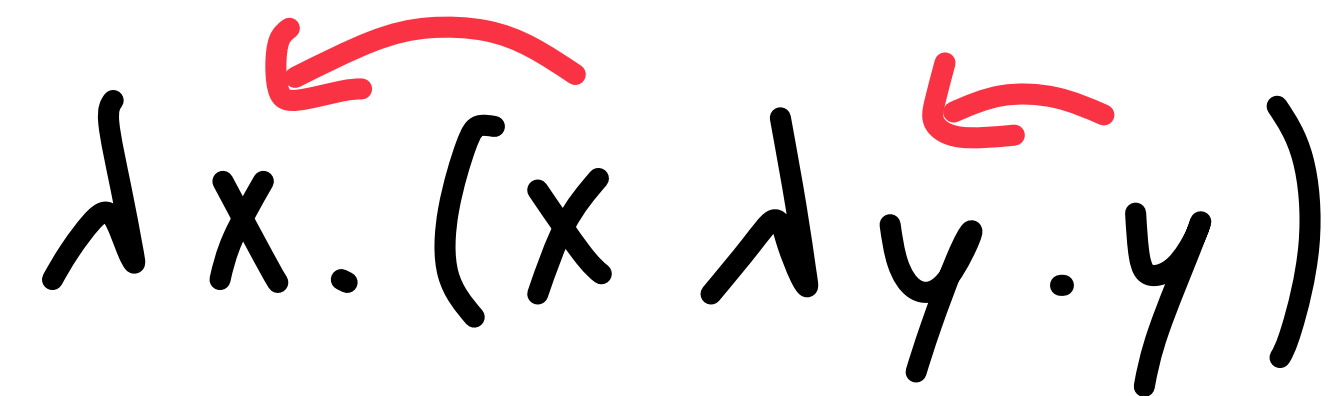
# Shadowing / Scoping

$\lambda x. (x \lambda x. x)$



$=$

$\lambda x. (x \lambda y. y)$



# Turing Complete





**Programming!!**

# Definition / Constant

$$[0-g \ A-z]^+ = T$$

# Definition / Constant

$$[0-g \ A-z]^+ = T$$

! First subst. Definitions, then evaluate!

# Data Types & Structures

# Booleans

TRUE =  $\lambda t. \lambda f. t$

FALSE =  $\lambda t. \lambda f. f$

OR =  $\lambda x. (x \ x)$

AND =  $\lambda x. \lambda y. (x \ y \ x)$

# Boolean Example

(OR FALSE TRUE)

$$== (\underbrace{\lambda x. (x\ x)}_{\text{OR}} \underbrace{\lambda t. \lambda f. f}_{\text{FALSE}} \underbrace{\lambda t. \lambda f. t}_{\text{TRUE}})$$

# Boolean Example

$(\wedge x. (x\ x))\ \wedge t. \wedge f. f\ \wedge t. \wedge f. t)$

$\Rightarrow (\wedge t. \wedge f. f\ \wedge t. \wedge f. f\ \wedge t. \wedge f. t)$

# Boolean Example

$(\wedge x. (x\ x))\ \wedge t. \wedge f. f\ \wedge t. \wedge f. t)$

$\leadsto (\wedge t. \wedge f. f\ \wedge t. \wedge f. f\ \wedge t. \wedge f. t)$

$\leadsto (\wedge f. f\ \wedge t. \wedge f. t)$



# Boolean Example

$(\lambda x. (x\ x))\ \lambda t. \lambda f. f\ \lambda t. \lambda f. t)$

$\rightsquigarrow (\lambda t. \lambda f. f\ \lambda t. \lambda f. f\ \lambda t. \lambda f. t)$

inception!

$\rightsquigarrow (\lambda f. f\ \lambda t. \lambda f. t)$

# Boolean Example

$$\begin{aligned} & (\wedge f. f \quad \wedge t. \wedge f. t) \\ \leadsto & \wedge t. \wedge f. t == \text{TRUE} \\ & \quad \quad \quad \uparrow 011 \checkmark \end{aligned}$$

# Booleans

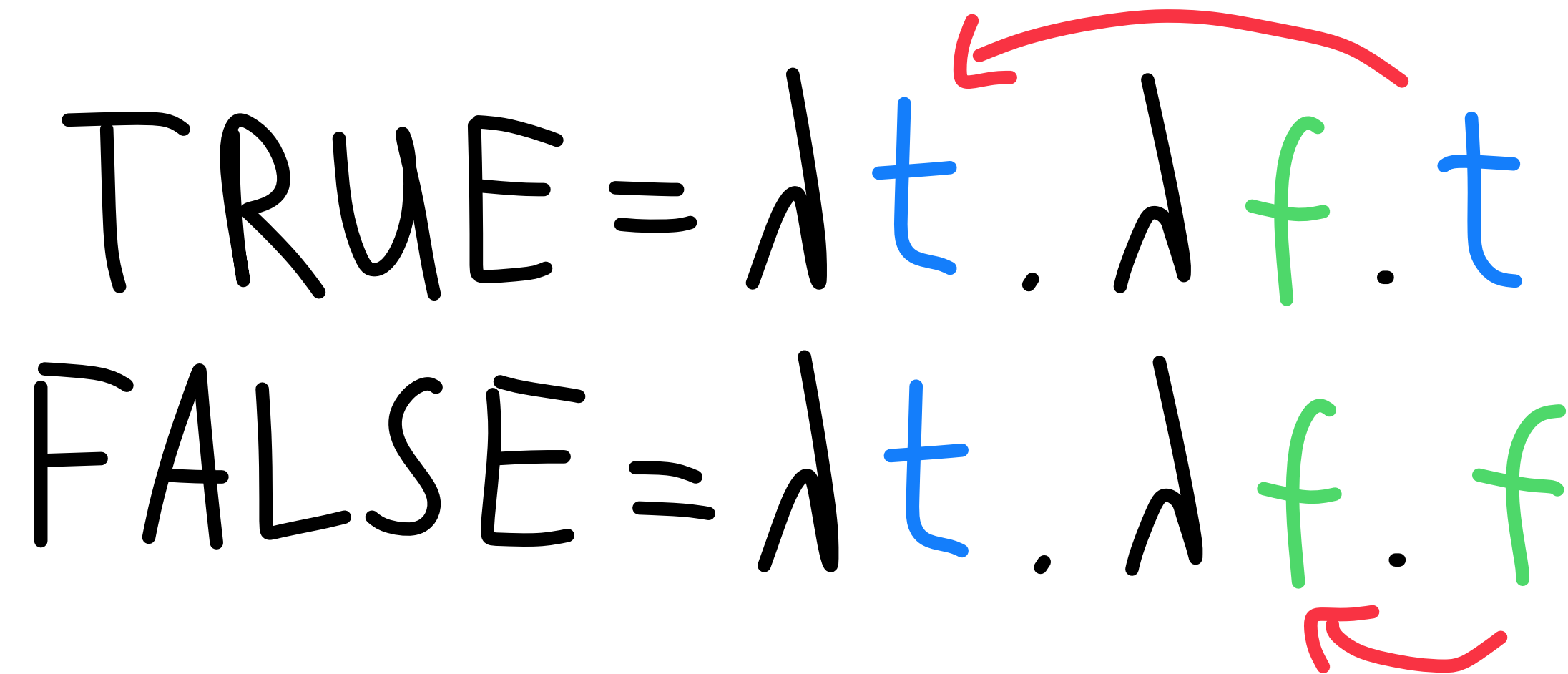
TRUE =  $\lambda t. \lambda f. t$

FALSE =  $\lambda t. \lambda f. f$

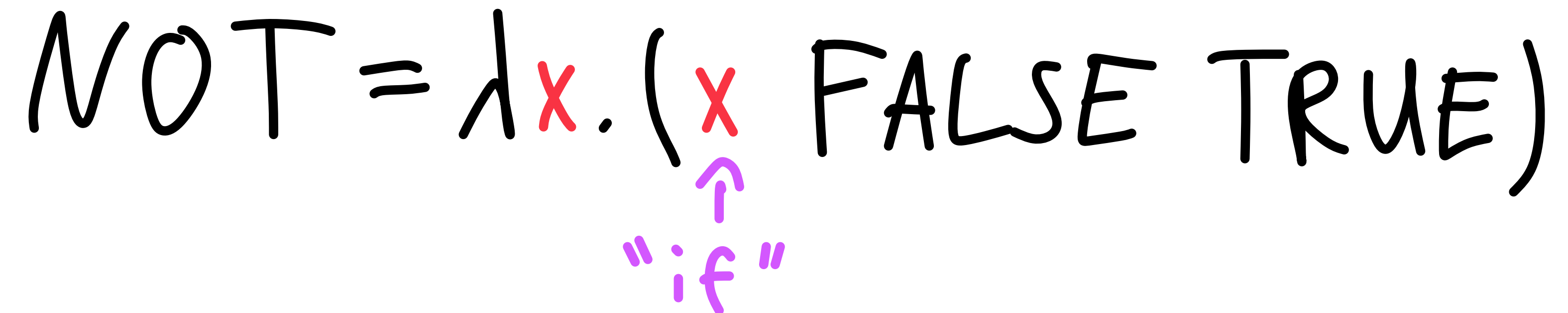
NOT = ???

# Booleans

TRUE =  $\lambda t. \lambda f. t$   
FALSE =  $\lambda t. \lambda f. f$



NOT =  $\lambda x. (x \text{ FALSE } \text{TRUE})$

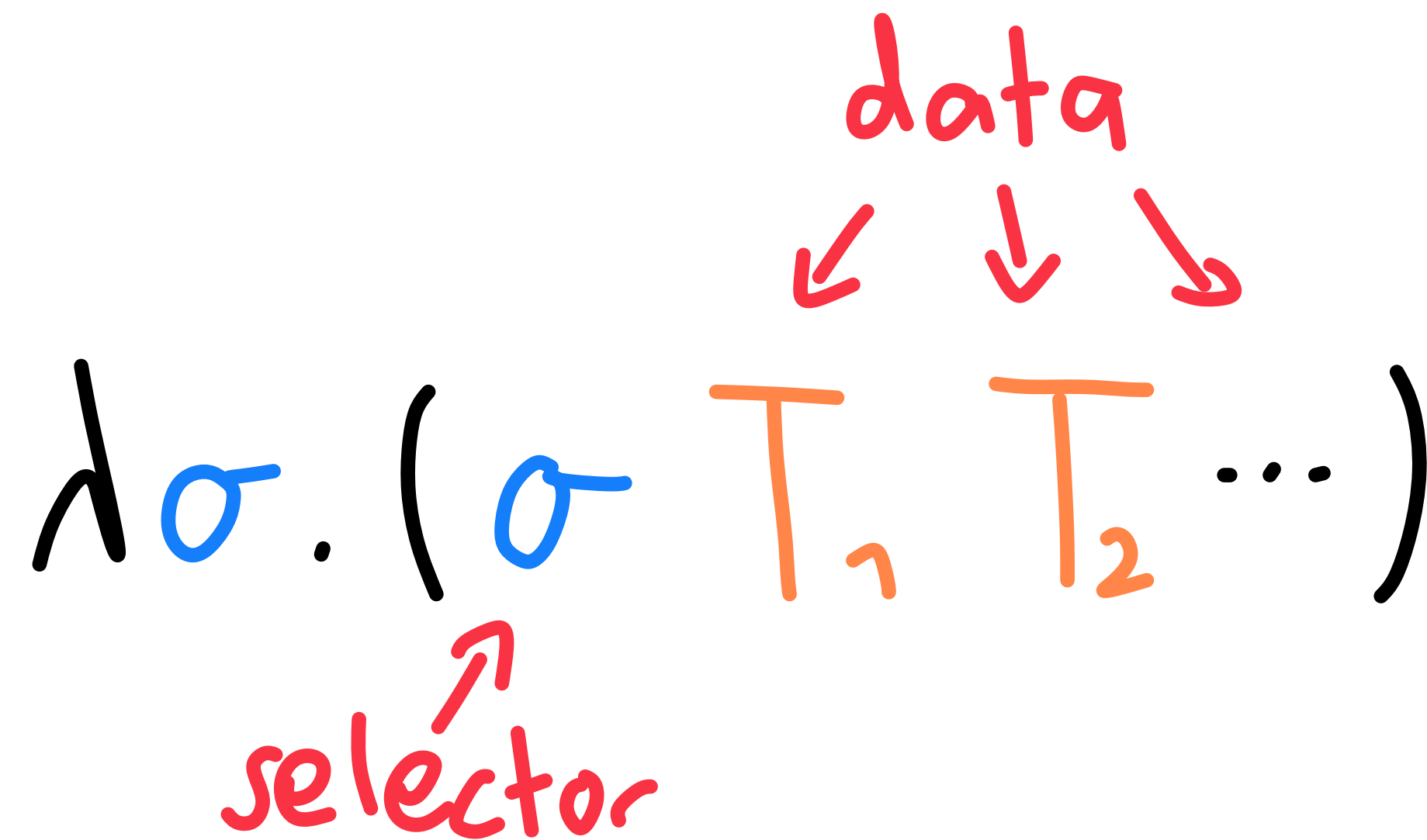


"if"

# Generic Encodings

~ Normalform

~ Selector



# Church Pair

constructor


$$\text{PAIR} = \lambda a. \lambda b. \lambda x. (x a b)$$
$$(\text{PAIR } A \ B) == \lambda x. (x A B)$$

↖ ↗  
data

↑  
selector

# Church Pair

$$\lambda x. (x A B)$$

$$FST = \lambda a. \lambda b. a$$

$$SND = \lambda a. \lambda b. b$$

↑ selector

# Church Pair

$$\lambda x. (x A B)$$
$$FST = \lambda a. \lambda b. a$$
$$SND = \lambda a. \lambda b. b$$

↑ selector

$$\left[ \begin{array}{l} == TRUE \\ == FALSE \end{array} \right]$$



**Church Pair**      $SND = \lambda a. \lambda b. b$

$(\lambda x. (x A B) SND)$

$\leadsto (\lambda a. \lambda b. b A B)$

$\leadsto (\lambda b. b B)$

$\leadsto B \checkmark$

**Church Pair**

$$SND' = \lambda a. \lambda b. b$$

$$(SND \ \lambda x. (x \ A \ B)) \ ? \ ?$$

**Church Pair**       $SND' = \lambda a. \lambda b. b$

$$(SND \ \lambda x. (x \ A \ B)) \\ \Rightarrow SND = \lambda r. (r \ SND')$$

# Church List

$\lambda a.(a\ A)$

$\lambda b.(b\ B)$

$\lambda c.(c\ C)$

$\lambda x.\lambda y.y\ x$

NIL/FALSE

# Church Numerals

$$0 = \lambda s. \lambda z. z$$

$$1 = \lambda s. \lambda z. (s\ z)$$

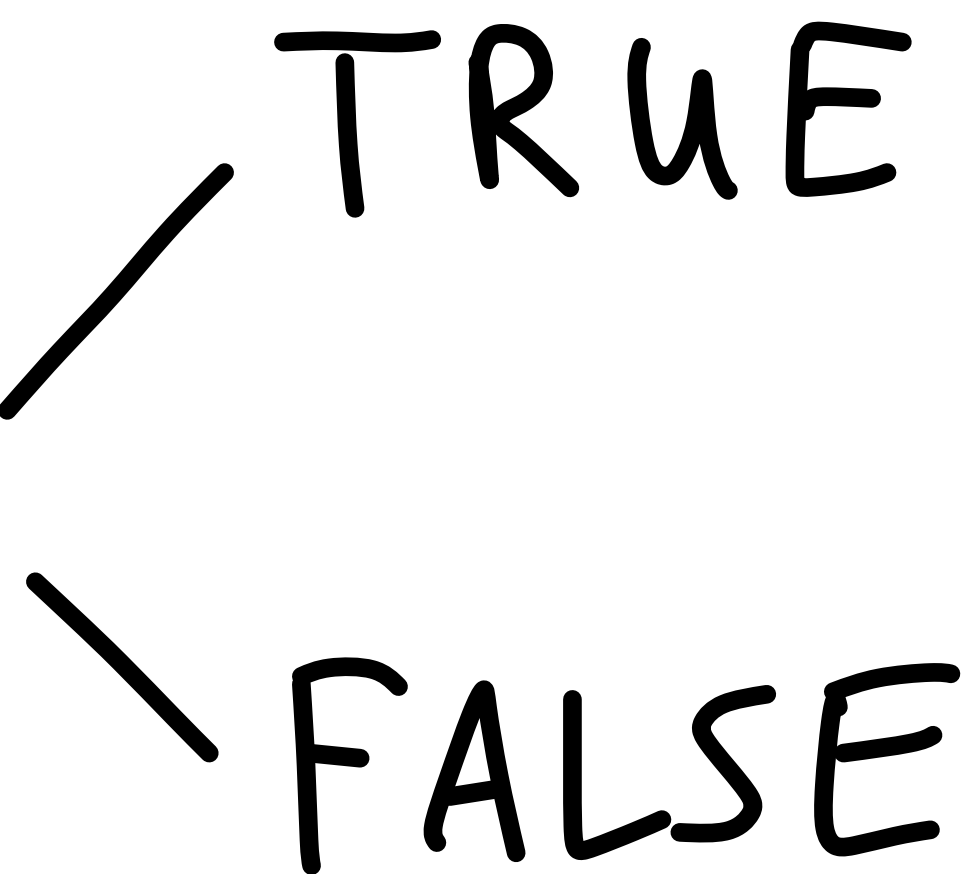
$$2 = \lambda s. \lambda z. (s\ (s\ z))$$

$$3 = \lambda s. \lambda z. (s\ (s\ (s\ z)))$$

⋮

# Church Numerals

$$3 = \lambda s. \lambda z. (s (s (s z)))$$

EVEN?   
TRUE  
FALSE

# Church Numerals

$(\lambda s. \lambda z. (s (s (s z)))) \text{ NOT TRUE}$

$\leadsto \text{NOT (NOT (NOT TRUE))}$

$\leadsto \text{FALSE}$

# Church Numerals

$(\lambda x. (x \ x)) \quad \lambda s. \lambda z. (s \ (s \ z))$



# Church Numerals

$(\lambda x. (x x) \quad \lambda s. \lambda z. (s (s z)))$   
 $\leadsto (\lambda s. \lambda z. (s (s z))) \quad \lambda s. \lambda z. (s (s z))$

# Church Numerals

$(\lambda x. (x \ x)) \ \lambda s. \lambda z. (s \ (s \ z))$

$\rightsquigarrow (\lambda s. \lambda z. (s \ (s \ z))) \ \lambda s. \lambda z. (s \ (s \ z))$

$\rightsquigarrow \lambda z. ((\lambda s. \lambda z. (s \ (s \ z))) (\lambda s. \lambda z. (s \ (s \ z)) \ z))$

# Church Numerals

$$\begin{aligned} & (\lambda x. (x \ x)) \ \lambda s. \lambda z. (s \ (s \ z)) \\ \rightsquigarrow & (\lambda s. \lambda z. (s \ (s \ z))) \ \lambda s. \lambda z. (s \ (s \ z)) \\ \rightsquigarrow & \lambda z. (\lambda s. \lambda z. (s \ (s \ z))) (\lambda s. \lambda z. (s \ (s \ z)) \ z) \\ & \quad \vdots \\ \rightsquigarrow & \lambda s. \lambda z. (s \ (s \ (s \ (s \ z)))) \quad \Rightarrow n^{\wedge}! \end{aligned}$$

# Church Numeral Functions

$$\text{SUCC} = \lambda n. \lambda f. \lambda x. (f (n f x))$$

$$\text{ADD} = \lambda a. \lambda b. \lambda f. \lambda x. (a f (b f x))$$

$$\text{MUL} = \lambda a. \lambda b. \lambda f. (a (b f))$$

$$\text{POW} = \lambda a. \lambda b. (b a)$$

# Church Numeral Functions

$$\text{SUCC} = \lambda n. \lambda s. \lambda z. (s (n s z))$$

$$\text{ADD} = \lambda a. \lambda b. \lambda f. \lambda x. (a f (b f x))$$

$$\text{MUL} = \lambda a. \lambda b. \lambda f. (a (b f))$$

$$\text{POW} = \lambda a. \lambda b. (b a)$$

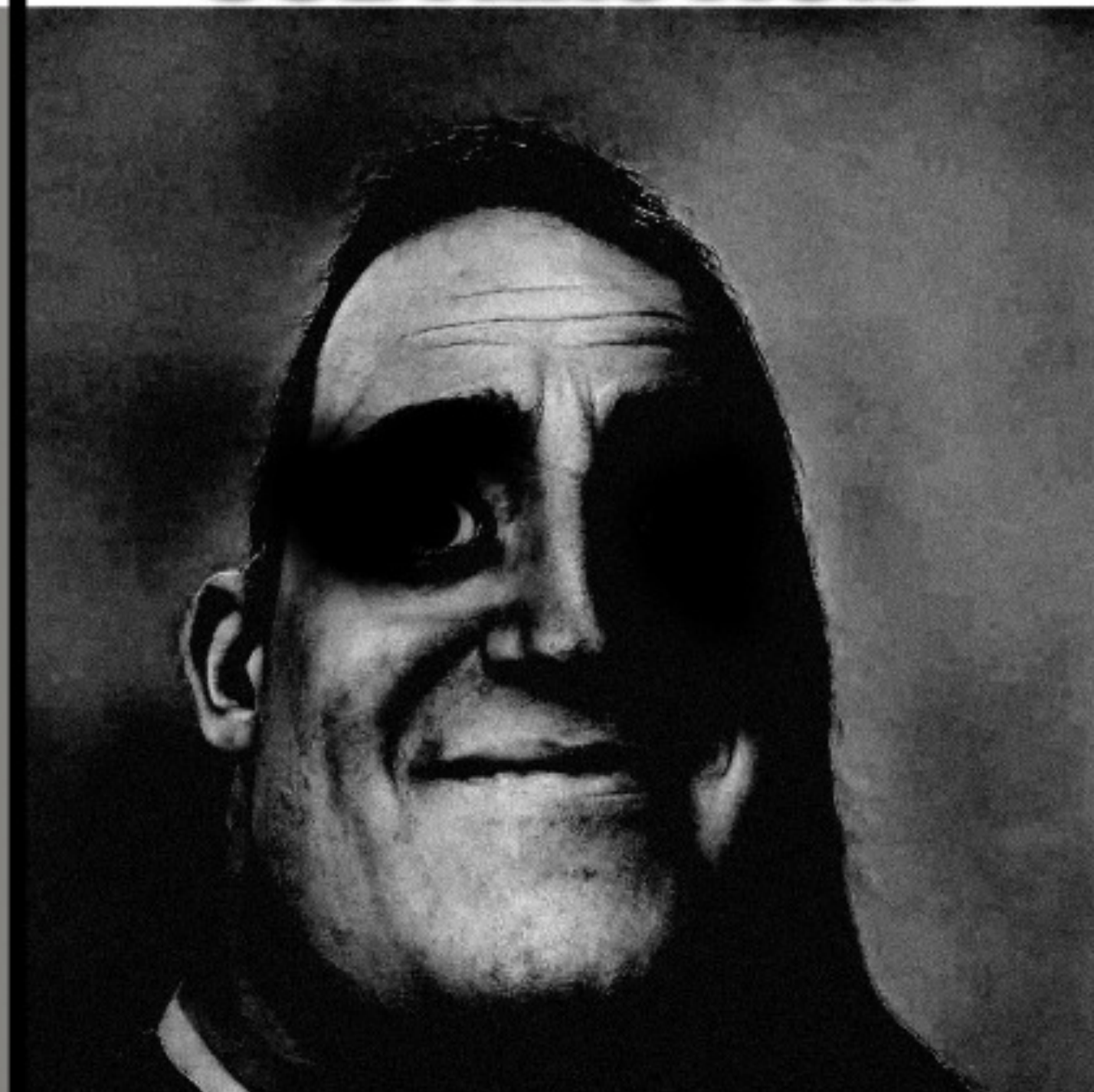
$$\text{PRED} = \lambda n. \lambda f. \lambda x. (n \lambda g. \lambda h. (h (g f)) \lambda \sigma. x \lambda u. u)$$

$$\text{SUB} = \lambda a. \lambda b. (b \text{ PRED } a)$$

ADDITION



SUBTRACTION



$f \times 1)$

$PRED = \lambda n. \lambda f. \lambda x. (n \ \lambda g. \lambda h. (h \ (g \ f)) \ \lambda \sigma. x \ \lambda u. u)$

$SUB = \lambda a. \lambda b. (b \ PRED \ a)$



# Other Numeral Encodings

unary:  $\lambda s. \lambda z. (s (s (\dots (s z) \dots)))$

binary:  $\lambda t. \lambda f. \lambda z. (t (f (f (t z)))) = 1001_2 = 9$

n-ary:  $\lambda b_n. \dots \lambda b_0. \lambda z. (\dots (\dots z) \dots)$

⋮

# Other Data

- Char = Number
- String = List of Chars
- Tree = List of Lists / Tuples (e.g. AVL)
- Hashmap = Tree
- Structs & Enums = Custom with selectors
- Rational/Real/Complex = Pairs of Numbers (see bruijn)
- I/O: List of Chars



# Recursion

**Factorial**      $x! = x \cdot (x-1) \cdot (x-2) \cdots 1$

$FAC = \lambda x. (\underbrace{ZERO? \ x}_{\text{"if"}} \ 1 \ (MUL \ x \ (\underline{FAC} \ (PRED \ x))))$


# Factorial

$$\begin{aligned} \text{FAC} &= \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (FAC (PRED } x)))) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x)))) \text{ FAC}) \end{aligned}$$

# Factorial

$$\begin{aligned} \text{FAC} &= \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (FAC (PRED } x \text{))))} \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x \text{)))) \text{ FAC}) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x \text{)))) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x \text{)))) \end{aligned}$$

# Factorial

$$\begin{aligned} \text{FAC} &= \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (FAC (PRED } x \text{))))} \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x \text{))))} \text{ FAC}) \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x \text{))))} \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f (PRED } x \text{))))} \\ &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f f (PRED } x \text{))))} \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (f f (PRED } x \text{)))) \end{aligned}$$


# Better Factorial

$$FAC = (\lambda f. \lambda x. (ZERO? x \rightarrow 1 (MUL x (f f (PRED x))))$$
$$\lambda f. \lambda x. (ZERO? x \rightarrow 1 (MUL x (f f (PRED x))))$$

# Better Factorial

$$\begin{aligned} \text{FAC} &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (} f f \text{ (PRED } x \text{))}))) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (} f f \text{ (PRED } x \text{))}))) \\ &= (\lambda x. (x x)) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow 1 \text{ (MUL } x \text{ (} f f \text{ (PRED } x \text{))}))) \end{aligned}$$

# Better Factorial

$$\begin{aligned} \text{FAC} &= (\lambda f. \lambda x. (\text{ZERO? } x \rightarrow (\text{MUL } x (f f (\text{PRED } x)))) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow (\text{MUL } x (f f (\text{PRED } x)))))) \\ &= (\lambda x. (x x)) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow (\text{MUL } x (f f (\text{PRED } x)))) \\ &= (\lambda f. (\lambda x. (f (x x)) \lambda x. (f (x x))) \\ &\quad \lambda f. \lambda x. (\text{ZERO? } x \rightarrow (\text{MUL } x (f (\text{PRED } x)))))) \end{aligned}$$



# Fixpoint

$$\Theta = (\lambda f. \lambda x. (x (f f x)) \\ \lambda f. \lambda x. (x (f f x)))$$

$$Y = \lambda f. (\lambda x. f (x x) \ \lambda x. f (x x))$$

$$Z = \lambda f. (\lambda x. (f \ \lambda y. (x x y)) \\ \lambda x. (f \ \lambda y. (x x y))))$$

⋮

# Relaxation: Drawing Images

# Lambda Screen

pixel := { 1, 0 }

screen :=  $\lambda x. (x \underbrace{A B C D})$

$\Rightarrow \{ \text{pixel}, \text{screen} \}$

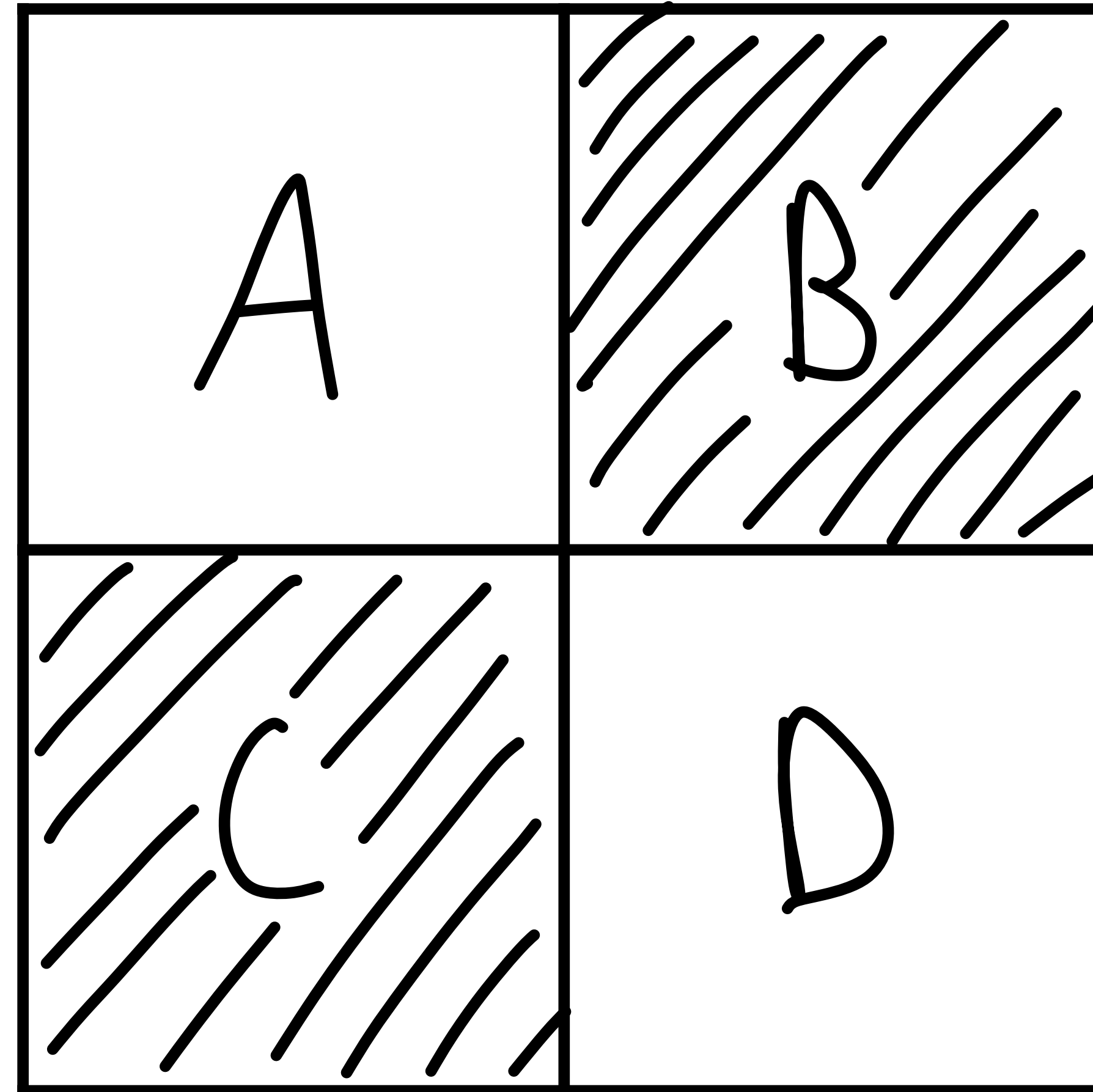
# Lambda Screen

$\lambda x. (x \ A \ B \ C \ D)$

A	B
C	D

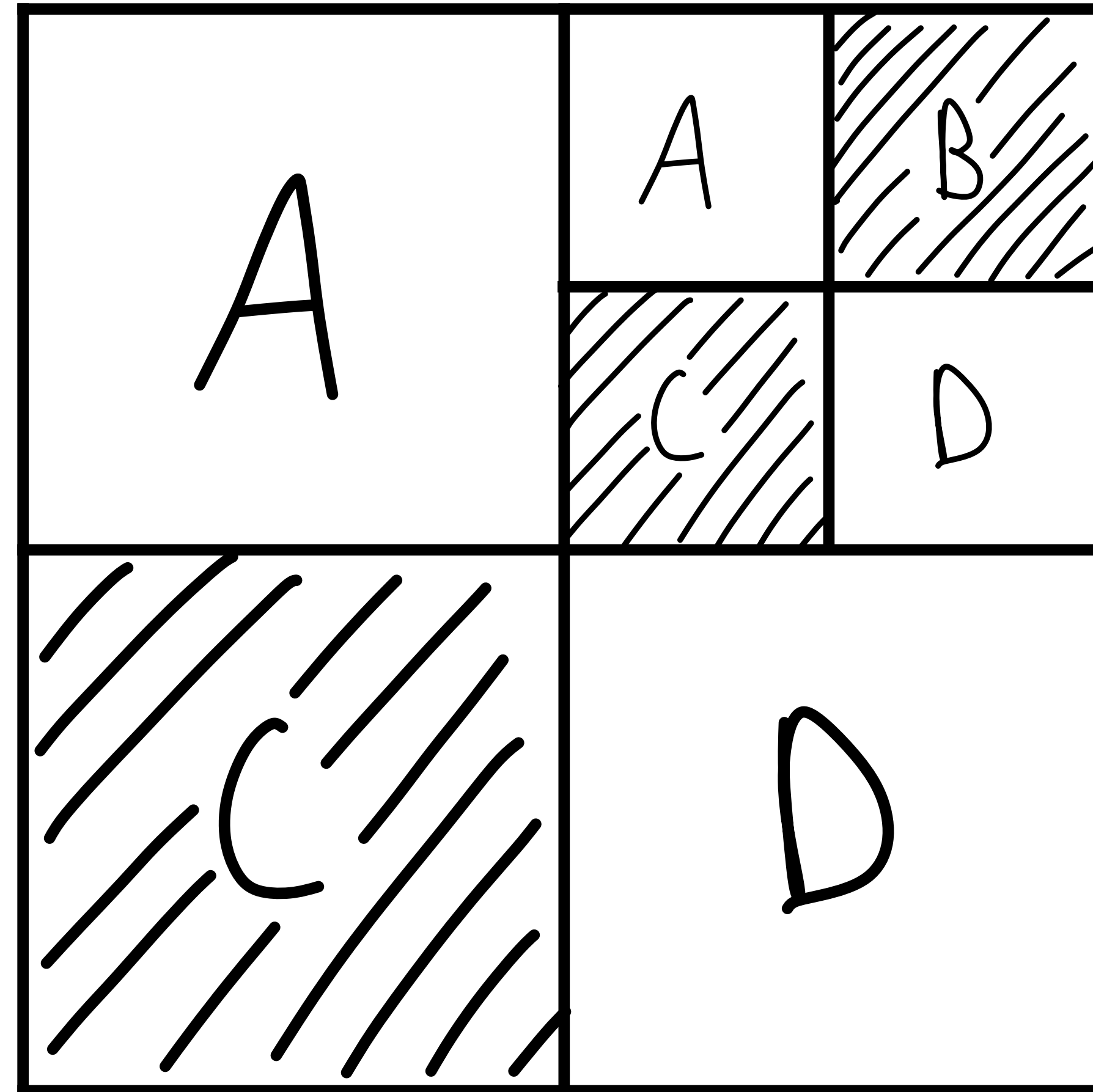
# Lambda Screen

$\lambda x. (x \ 1 \ 0 \ 0 \ 1)$



# Lambda Screen

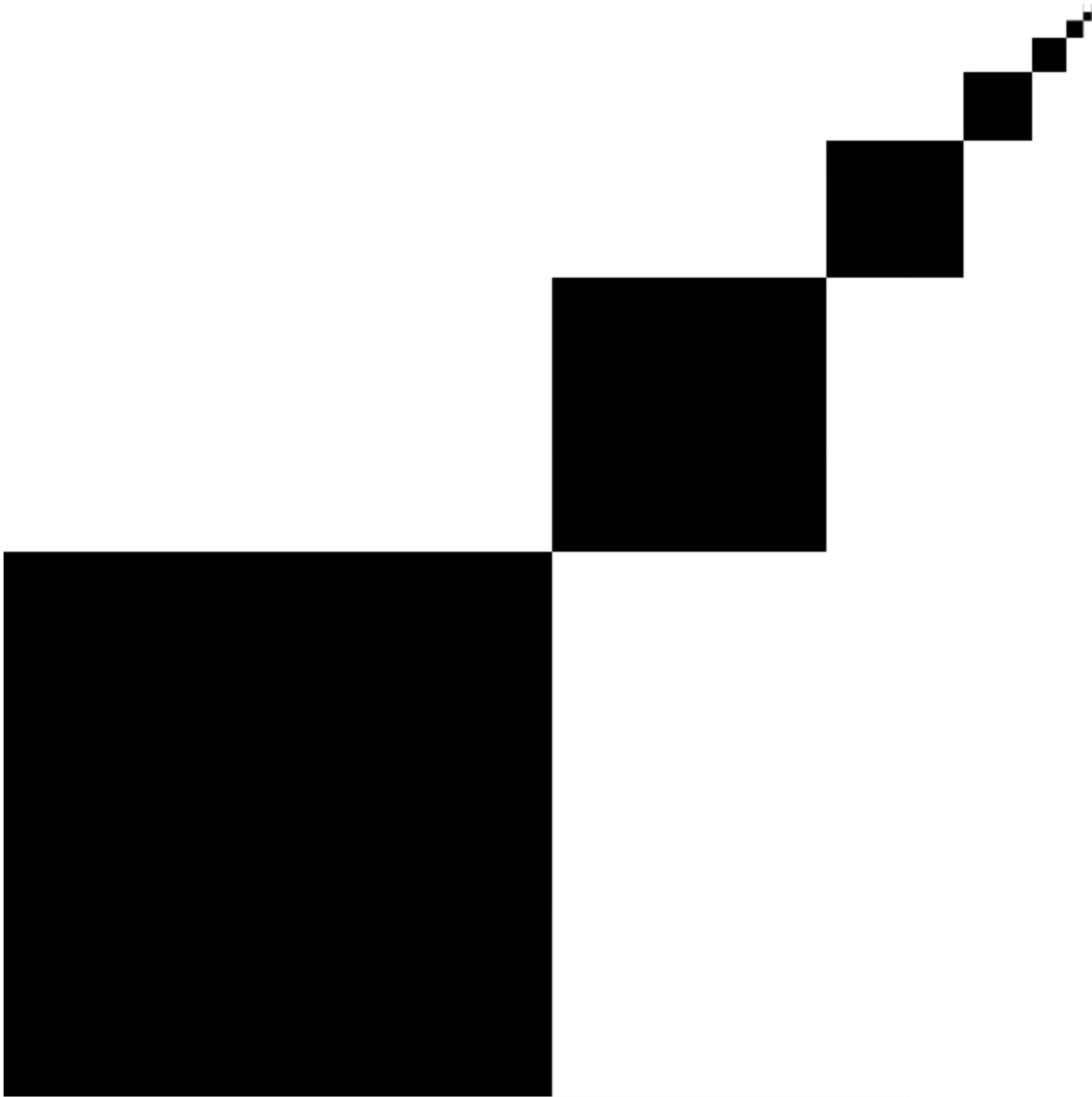
$$\lambda_{X_0} \cdot (X_0 \quad 1 \quad 0 \quad 0 \quad 1)$$
$$0 \quad 1)$$



# Lambda Screen

$(Y \lambda f.$

$\lambda x_0. (x_0$   
 $\uparrow$   
 $f$   
 $0$   
 $\uparrow))$



# Lambda Screen

$(Y \lambda f.$

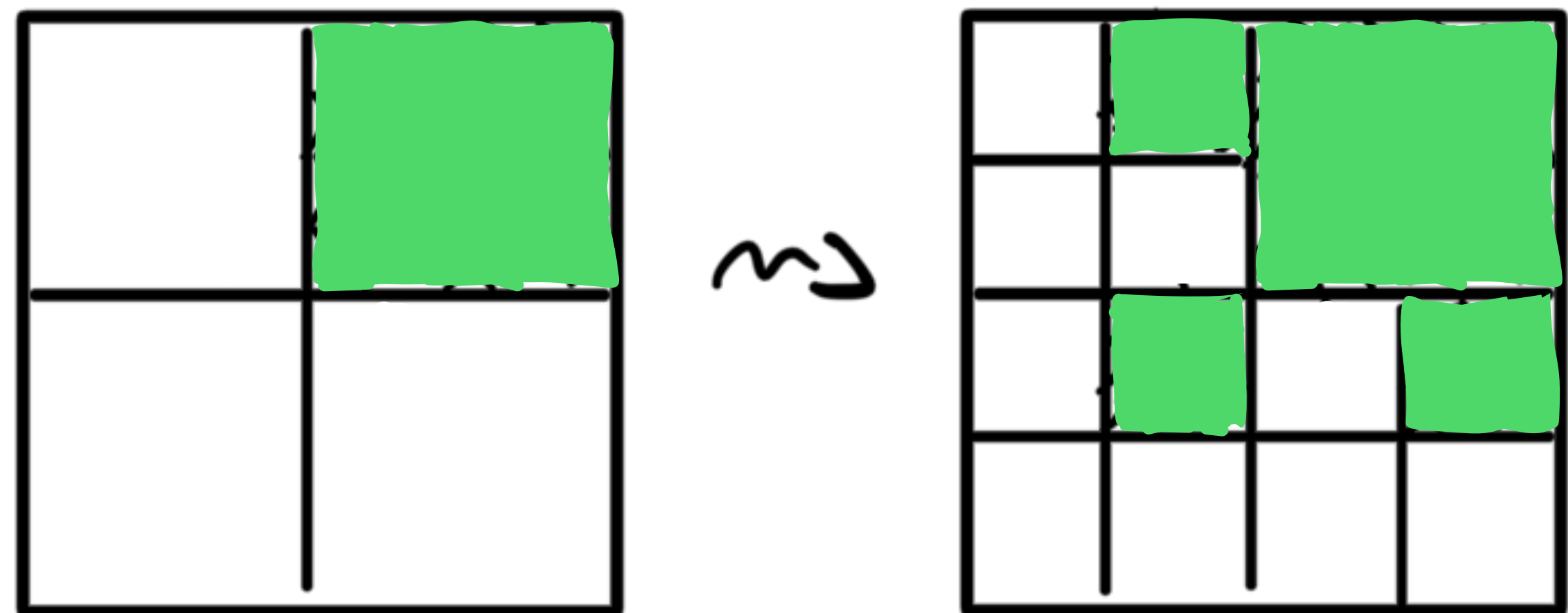
$\lambda x_0. (x_0$   
 $f$   
 $\lambda$   
 $f$   
 $f)))$

???



# Lambda Screen

$(Y \lambda f.$   
 $\lambda x_0. (x_0$   
 $f$   
 $\lambda$   
 $f$   
 $f)))$



# Lambda Screen

$(Y \lambda f.$

$\lambda x_0. (x_0$

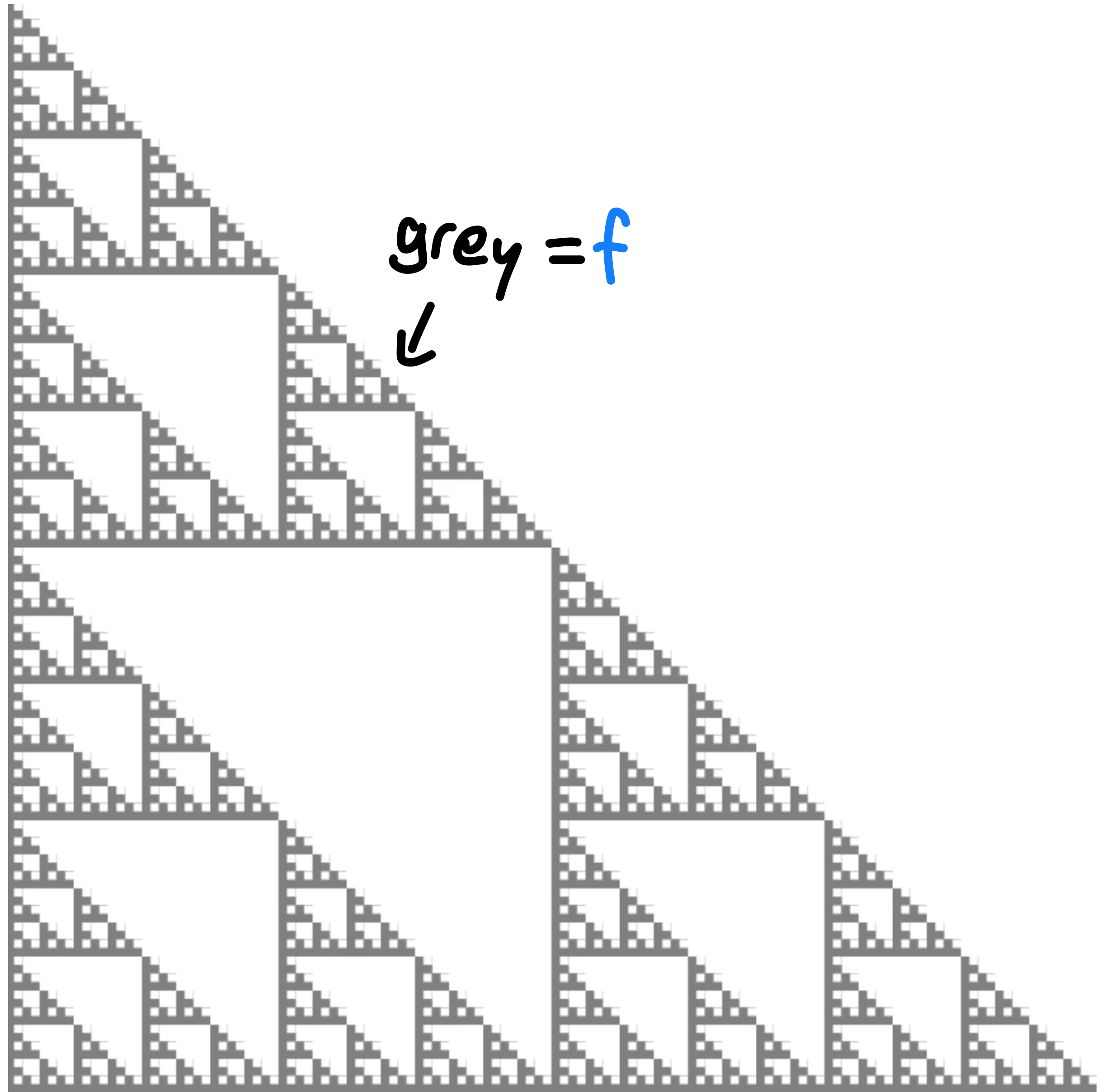
$f$

$\lambda$

$f$

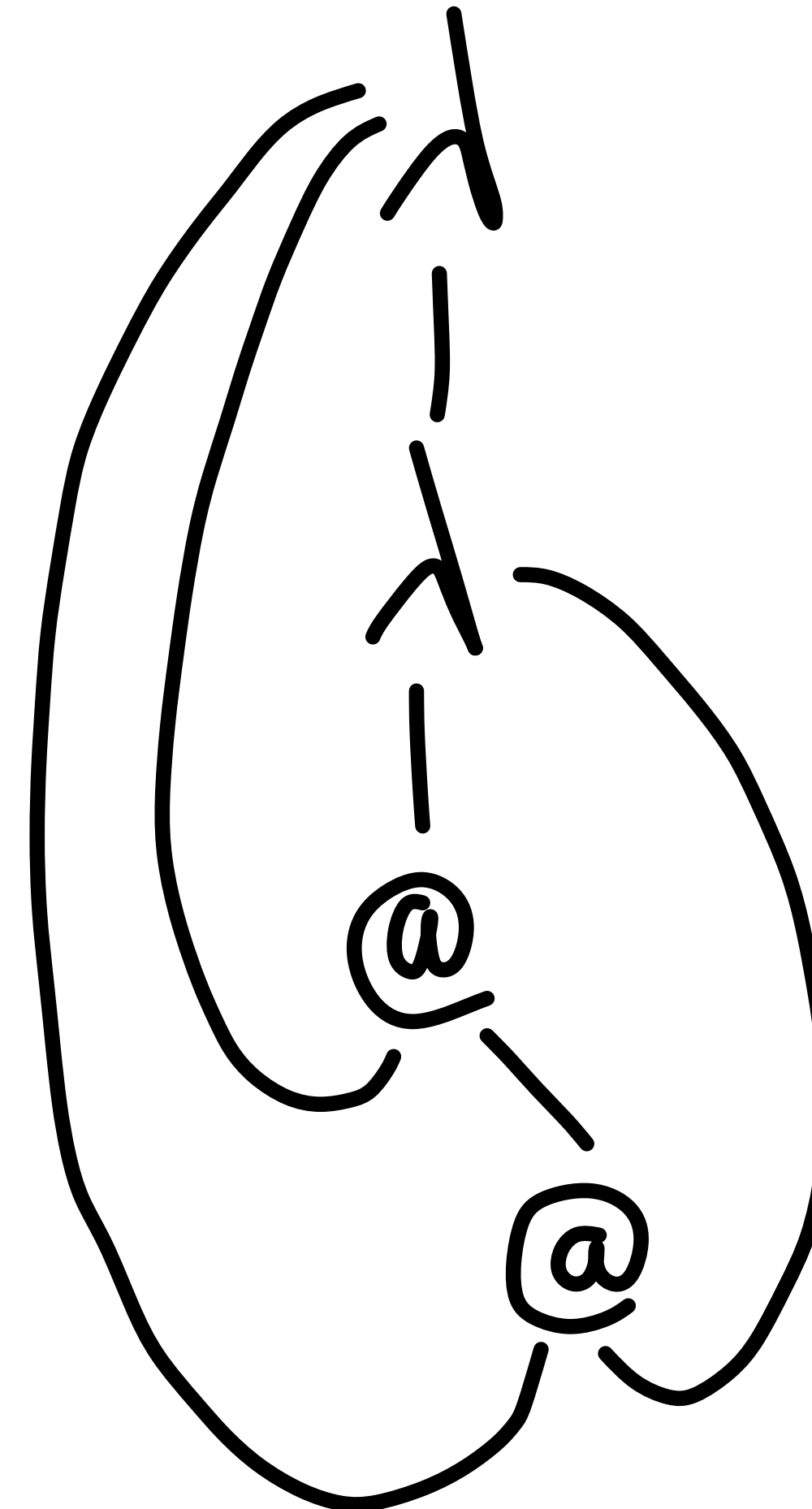
$f))$

grey =  $f$   
↓



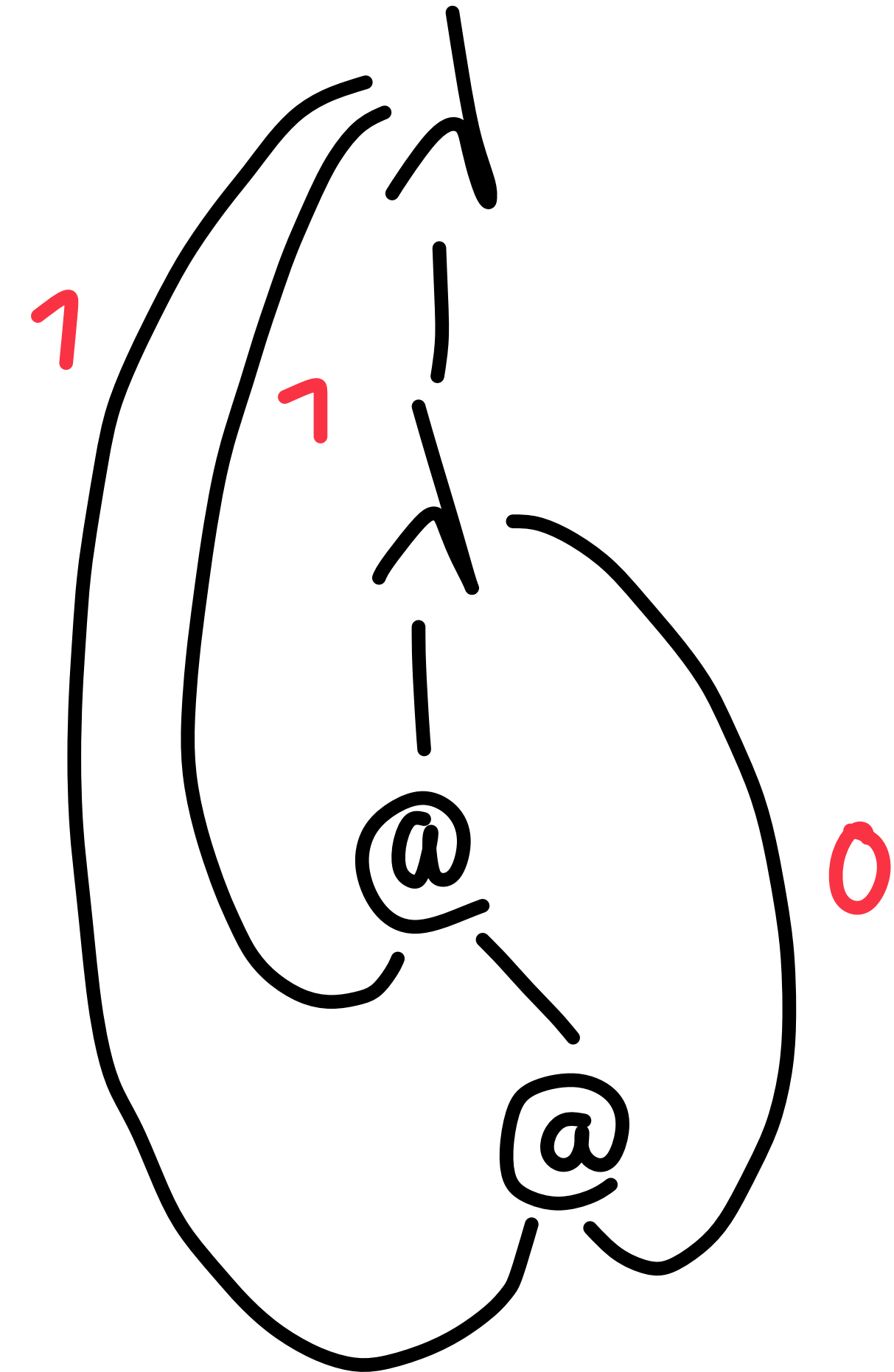
# Lambda Graph

$\lambda a. \lambda b. (a (a b)) = =$



# de Bruijn Indices

$$\lambda a. \lambda b. (a (a b)) ==$$
$$== \lambda \lambda (\textcolor{red}{1} (\textcolor{red}{1} \textcolor{red}{0}))$$



# Combinators

~ normal form

~ short

$$S = \lambda \lambda \lambda (2 \ 0 \ (1 \ 0))$$

$$K = \lambda \lambda 1$$

$$I = \lambda 0$$

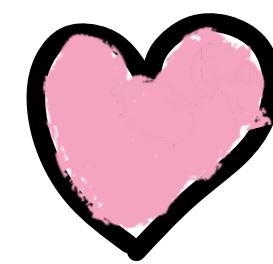
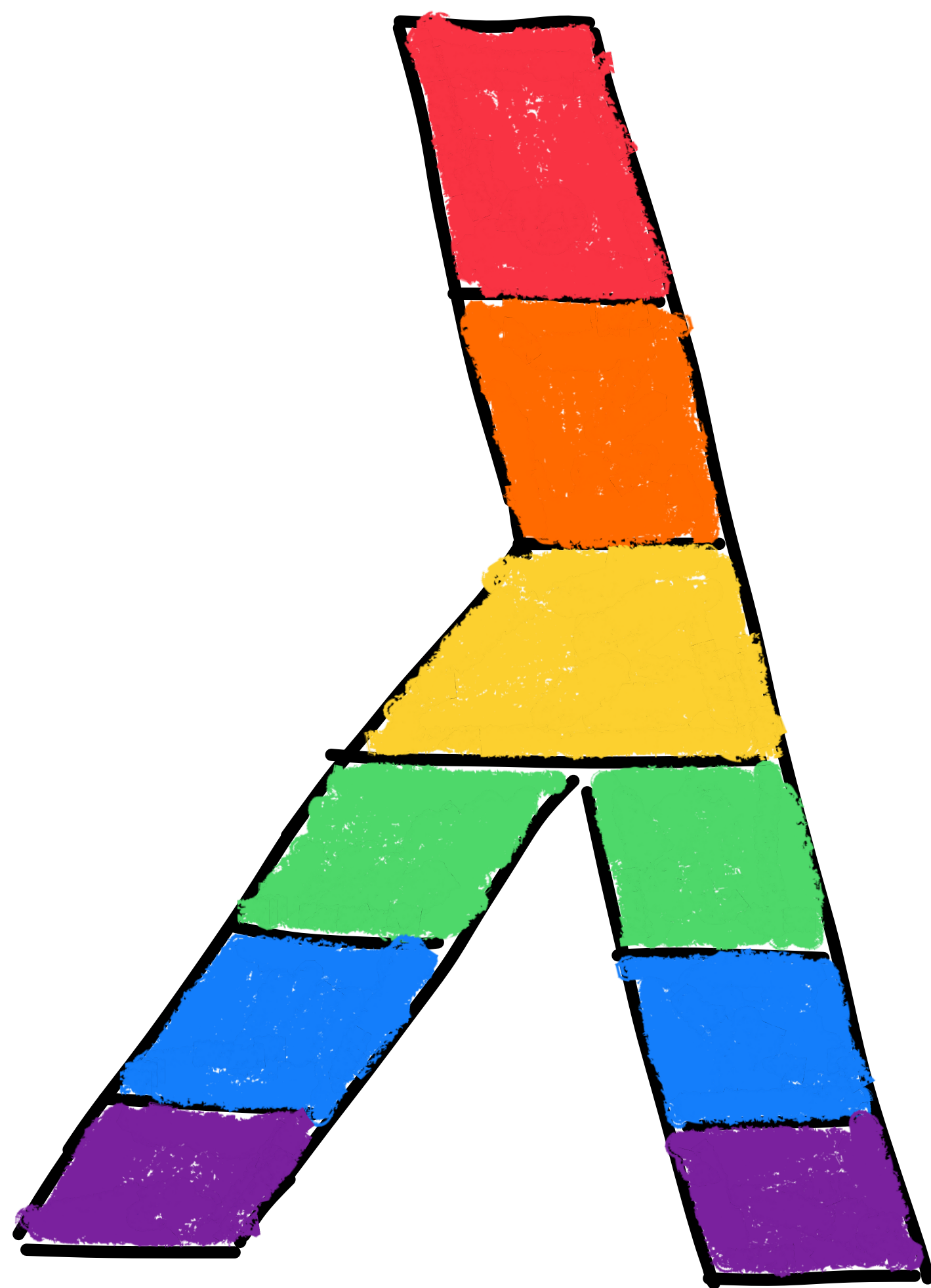
$$B = \lambda \lambda \lambda (2 \ (1 \ 0))$$

⋮

↓ ↓ ↓ ↓ ↓  
infinite - apply  
↗ ↑ ↑ ↑ ↑ ↘

# bruijn

- Syntax for pure lambda calculus
- Standard library (730+ definitions)
- No primitive functions



- DECT := 2222
- mastodon := @marvin@types.pl
- website := marvinborner.de
- links := {bruijn, text, lambda-screen, infinite-apply}.<website>
- slides := github.com/marvinborner/gpn22